

System Behavior

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Module

Mastermodul (C533.2 Compulsory module) https://modulux.htwk-leipzig.de/modulux/modul/6291

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Acronyms

ACL	Access Control List
ACP	Access Control Policy
API	Application Programming Interface
CRUD	Create, Read, Update and Delete
CSS	Community Solid Server
DNS	Domain Name System
DPC	Data Privacy Cockpit
DPV	Data Privacy Vocabulary
DPoP	Demonstration of Proof-of-Possession
ESS	Enterprise Solid Server
GDPR	General Data Protection Regulation
HTTPS	Hypertext Transfer Protocol Secure
НТТР	Hypertext Transfer Protocol
IBM	International Business Machines
IEC	International Electrotechnical Commission
IE	Information Engineering
IP	Internet Protocol
ISO	International Organization for Standardization
LTS	Long-Term Support
N/A	Not Applicable
ODRL	Open Digital Rights Language
OIDC	OpenID Connect
OSI	Open Systems Interconnection
RDF	Resource Description Framework

- **ROA** Resource-Oriented Architecture
- **SPARQL** SPARQL Protocol and RDF Query Language
- ShEx Shape Expressions
- UI User Interface
- **UML** Unified Modeling Language
- URI Uniform Resource Identifier
- URL Uniform Resource Locator
- WAC Web Access Control

Namespaces

This enumeration lists the prefixes and the associated namespace. It will be used as the standard syntax for RDF prefixes. When a prefix is followed by a colon symbol, the part after the colon can be appended to the namespace URI, thereby creating a new URI.

acl	http://www.w3.org/ns/auth/acl#
al	dynamic (see [Custom Vocabulary])
claim	urn:claim# (see [Custom Vocabulary])
ex	example
foaf	http://xmlns.com/foaf/0.1/
http	http://www.w3.org/2011/http#
interop	http://www.w3.org/ns/solid/interop#
ldp	http://www.w3.org/ns/ldp#
pim	http://www.w3.org/ns/pim/space#
rdfs	https://www.w3.org/2000/01/rdf-schema#
solid	http://www.w3.org/ns/solid/terms#
st	http://www.w3.org/ns/shapetrees#

The prefixes and namespaces enumerated above are applicable to diagrams, listings, and inline listings throughout the entirety of the document.

Notation

The diagrams in this document were generated using Asciidoctor Diagram 2.3.1^[1] and its bundled PlantUML^[2] version.

Unless otherwise specified, all framed diagrams will use the UML 2.5.1^[3] standard, constrained by the limitations of PlantUML. As defined in the standard, the following abbreviations will be utilized to identify the type of UML diagram:

cmp component diagram

sd interaction diagram

stm state machine diagram

In addition to the UML abbreviation, the following abbreviations are used to identify non-UML diagrams:

- **dm** data model diagram; The information structure is entirely based on RDF, and will be presented as entity-relationship diagrams in Clive Finkel-stein's IE^[4] notation, with some additional elements. The text in the double angle brackets will define the entity type (e.g., [Dataset], [Thing], ...). The path labels indicate potential routes through the graph structure, while the number within the bracket indicates the branch that has been taken.
- **wbs** work breakdown structure; This diagram is a decompositional diagram^[5], intended for use in hierarchical structures, originally designed as a project management tool. In this context, it is used to illustrate any kind of hierarchical structure.

All diagrams and figures presented in this work were created by the author. Any discrepancies have been highlighted in the corresponding figures.

- [3] https://www.omg.org/spec/UML/2.5.1
- [4] https://plantuml.com/en/ie-diagram
- [5] https://plantuml.com/en/wbs-diagram

^[1] https://docs.asciidoctor.org/diagram-extension/latest/

^[2] https://plantuml.com

Chapter 1. Process Entries

There are three main behaviors that reflect interactions that can be executed directly or indirectly by the client: CRUD requests to a given resource, claiming log data, and discovering this data. The reference section defines subsequences that may be used in each of these interactions.

1.1. Authorised CRUD Requests

The process of authorizing a request can be divided into two steps. Firstly, an authorization token will be requested using an Authorization Client Credentials Flow or an alternative authorization process such as an Authorization Code Flow. Secondly, the CRUD request will be sent with an authorization header and the response will be provided accordingly. The key difference is that the request and response will be forwarded by the proxy instance. Figure 1 provides an illustration of this process.

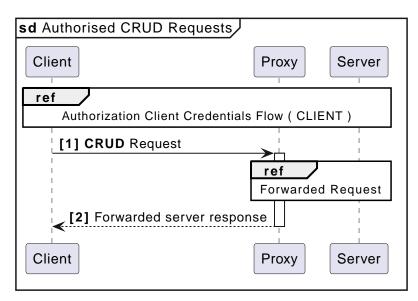


Figure 1. Sequence diagram of an authorized CRUD request

All requests can be executed with any HTTP client that supports the Solid Protocol. To demonstrate this, a simple web HTTP client has been introduced in this project, as shown in Figure 2.

••• • • •	client.localhost	জ্ঞ ৫	<u>1</u> + 1
	Read write solid pod		
Client / User Input		http://proxy.localhost:4000/client/profile	/card#me Logout
Read write	solid pod		
	solid pod		
* Resource:	http://proxy.localhost:4000/client/profile/card#me		
	The resource to be fetched		
Response:	@prefix foaf: <http: 0.1="" foaf="" xmlns.com=""></http:> . @prefix solid: <http: ns="" solid="" terms#="" www.w3.org="">.</http:>		
	<> a foaf:PersonalProfileDocument ; foaf:maker <http: can<br="" client="" profile="" proxy.localhost:4000="">foaf:primaryTopic <http: <="" client="" profile="" proxy.localhost:4000="" td=""><td></td><td></td></http:></http:>		
	Contents of the response body		11
GET PUT			

Figure 2. Screenshot of a Solid HTTP Client UI.

1.2. Log Claiming

Network logs are captured by storage, not by WebID, and it is necessary to associate the data with a WebID at some point to make it readable to the owner. This is done by a claiming mechanism. This requires a Solid application that has access to both the user storage and the DPC storage. Both connections are handled by the DPC API server, and when the connections are established, the API initializes an verification code on behalf of the client agent to be verified by the DPC API server when it discovers the logs. Figure 3 provides an illustration of this process.

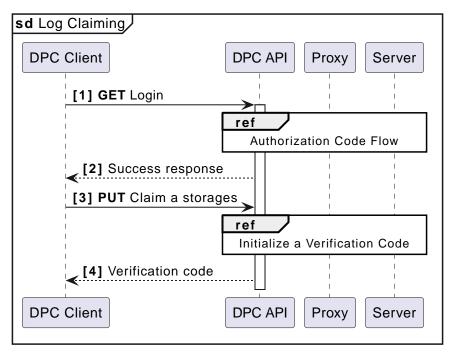


Figure 3. Sequence diagram of the log claiming process

The process of claiming access logs is relatively straightforward, requiring only a single form input in the UI. When an agent is logged in, the related storage can be detected automatically. If not, the input field allows custom URL input. Upon submission, the rest of the process occurs in the background. Figure 4 presents a screenshot of this UI.

••• • •	dpc.localhost 💁 🖞 + 🖒
Data Privacy Cockpit	http://proxy.localhost:4000/client/profile/card#me Logout
Data	Claim Access Logs ×
Table View	* Storage: http://proxy.localhost:4000/client/
	Cancel
	Claim Access Logs

Figure 4. Screenshot of a DPC Client UI while claiming the access logs.

1.3. Log Discovery

The logs in the DPC API server are represented as routes. These routes will either return an empty turtle file or attempt to resolve the claim and receive the actual files from the claimed storages. Figure 5 provides an illustration of this process.

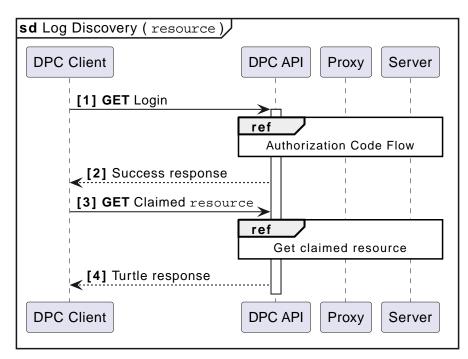


Figure 5. Sequence diagram of the discovery of logs

Upon successful claiming of an access log container, the agent is presented with a view of the logged entries. This view is represented by a table, as illustrated in Figure 6.

••• • • • < >	dpc.localhost	6 9		Ĉ + Ĉ
Data Privacy Cockpit / Data / Acce	ssLog	http://proxy.localhost:40	00/client/pro	ofile/card#me Logout
2024-06-08				
Table View				
date	accessor	application	action	resource
2024-06-08T21:02:37.888Z	http://proxy.localhost:4000/client/profile/card#me	http://client.localhost:5010/	READ	/client/profile/card
	Claim Access Logs			< 1 >

Figure 6. Screenshot of a DPC Client UI listing the access logs.

Chapter 2. Process References

2.1. Authorization Client Credentials Flow

The authorization client credentials flow, is a authorization technique defined in RFC 6749, Section 4.4^[1]. To obtain the authorization token, send a POST request to the authorization server with the client ID and secret in the authentication header. It is also necessary to set the grant type to client_credentials and the scope to webid. The proxy will forward requests as every CRUD request because the authorization server is not directly accessible. Figure 7 provides an illustration of this process.

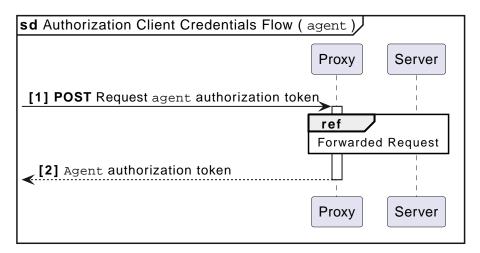


Figure 7. Sequence diagram of the authentication using client credentials

2.2. Authorization Code Flow

Another authorization technique is the authorization code flow, as defined in RFC 6749, Section 4.1^[2]. It is important to note that this technique differs from a Authorization Client Credentials Flow, especially in the way that redirects are part of this flow. This means that user inputs are required in this technique and they cannot run automated.

2.3. Forwarded Request

Request forwarding is quite simple, the proxy receives a CRUD request that is passed through the server. The returning server response will take the path back to the original requester. Since the requester can be the proxy itself, there needs to be some kind of guard to prevent infinite recursive calls. If the requester is someone other than the proxy, the Data Privacy Cockpit middleware can be executed. In certain cases, it may be necessary to read and evaluate the server response, which can be done during a response interception^[3] step. In this process, a pair of client ID and the name of the registered web application, which were submitted during the OIDC

process, is stored. This information can be utilized in authorized requests by processing the authorization token and retrieving the client ID from the store to obtain the corresponding application name. Figure 8 provides an illustration of this process.

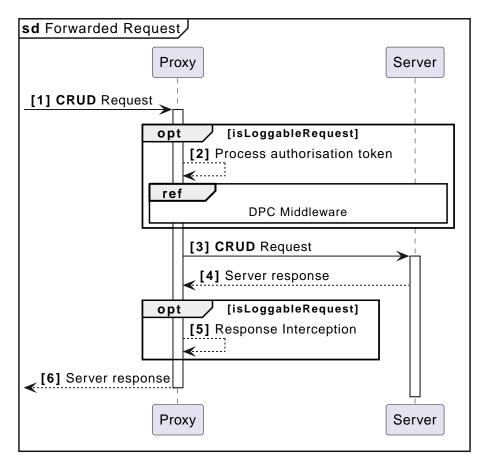


Figure 8. Sequence diagram of the request being forwarded by the proxy

2.4. DPC Middleware

The Data Privacy Cockpit is a Solid application that requires a dedicated agent and client credentials. The agent must log in before any other actions can be executed. If successful, the container resources of the requested resource will be searched until the corresponding storage is found or no more container resources are left to search. If a storage is found, access logs will be created or updated. Figure 9 provides an illustration of this process.

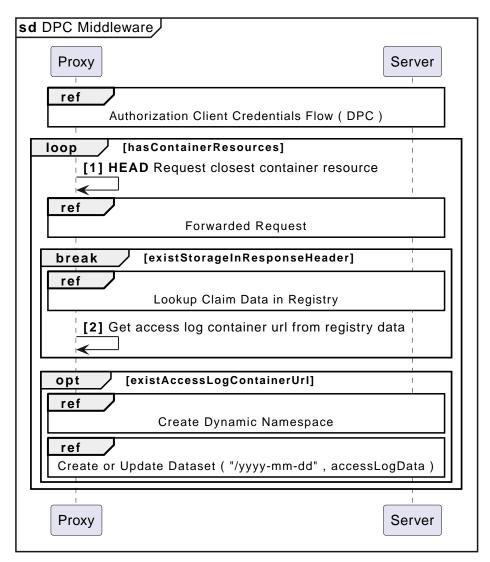


Figure 9. Sequence diagram of the Data Privacy Cockpit middleware

2.5. Lookup Claim Data in Registry

The process of retrieving claimed data follows the data discovery outlined in the Solid Application Interoperability specification. If the data does not already exist, it will be created. Finally, the registry data will be filtered from the set of data and returned. Figure 10 provides an illustration of this process.

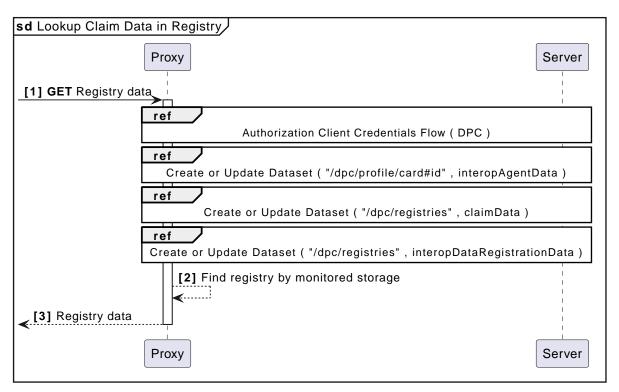


Figure 10. Sequence diagram of the claim data lookup

2.6. Create Dynamic Namespace

A process will be initiated to create the [Access Log Vocabulary] and related Shape-Tree and ShEx resources on the server in a dynamic manner during runtime. This process will occur within the individual storage resource of the module agent. Furthermore, the ACL resources will be added with access privileges set to public accessibility.

2.7. Create or Update Dataset

The update of a dataset begins with a test to determine if the resource already exists on the server. If it does, it will be received as a dataset. Otherwise, a new dataset will be created. The dataset will be enriched with new data and stored on the server. Figure 11 provides an illustration of this process.

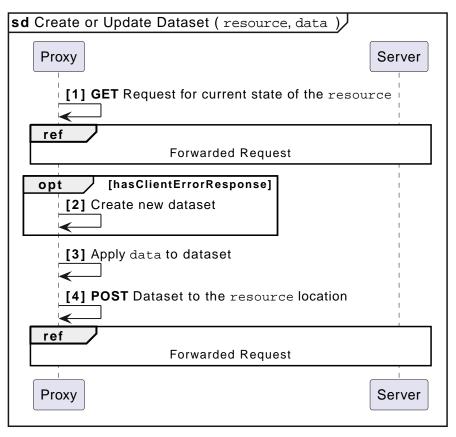


Figure 11. Sequence diagram of an access log resource update

2.8. Initialize a Verification Code

To initialize a verification code, start by generating a random key. The DPC API will store the verification code, storage, WebID, and additional data in a location accessible to the DPC agent for later verification. If the DPC API cannot access the client's storage, the process will terminate without adding data to the DPC storage. Figure 12 provides an illustration of this process.

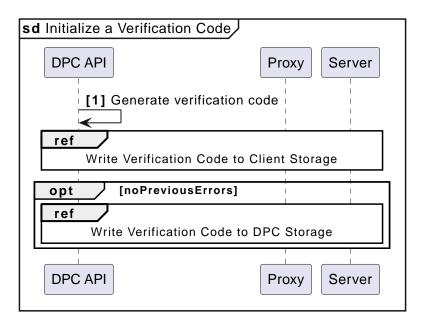


Figure 12. Sequence diagram of initializing a verification code

2.9. Write Verification Code to Client Storage

Writing the verification code consists of two steps. The first step is to write the verification code to the client's storage. Since the code must be read by the DPC agent, the second step is to grant read permissions for the agent. Figure 13 provides an illustration of this process.

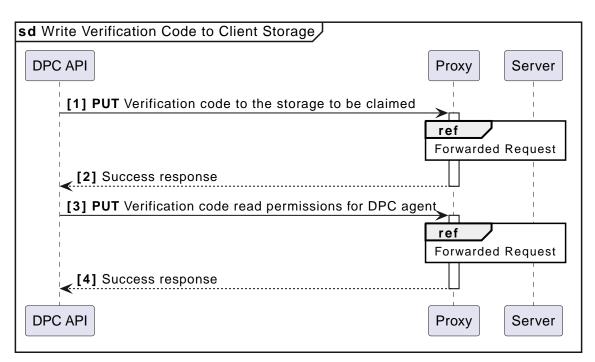


Figure 13. Sequence diagram of writing a verification code to the clients' storage

2.10. Write Verification Code to DPC Storage

Before writing the verification code to the DPC storage, the agent must first verify their identity. After authorization, a new claim containing the verification code and associated storage will be added to the list of claims, along with the storage-related claims in the registry. Figure 14 provides an illustration of this process.

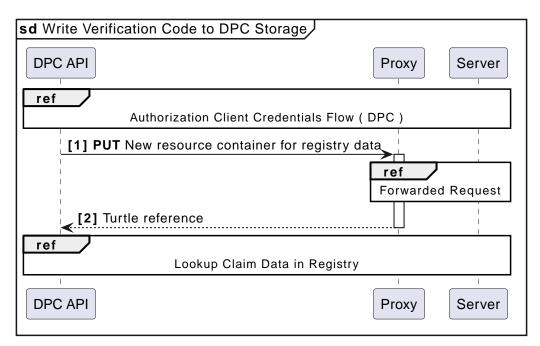


Figure 14. Sequence diagram of writing a verification code to the DPC storage

2.11. Get Claimed Resource

The process of obtaining a claimed resource will be managed by the DPC agent. The WebID from the active client session will be used to retrieve the claims from the registry, along with the storage and verification code for that claim. The DPC agent will then retrieve the verification code from the storage. If both verification codes match, the request will be forwarded by the DPC agent. Figure 15 provides an illustration of this process.

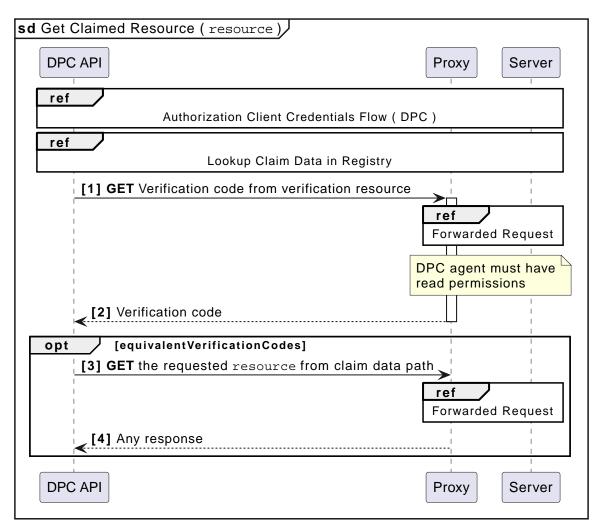


Figure 15. Sequence diagram of how to get a claimed resource

[1] https://datatracker.ietf.org/doc/html/rfc6749#section-4.4

[2] https://datatracker.ietf.org/doc/html/rfc6749#section-4.1

[3] https://github.com/chimurai/http-proxy-middleware/blob/master/recipes/response-interceptor.md

Bibliography

Colophon

Built with Asciidoctor PDF 2.3.17, Asciidoctor Bibtex 0.9.0 and Asciidoctor Diagram 2.3.1 on linux-musl.

Repository	https://github.com/guddii/SEACT/tree/main
Revision	https://github.com/guddii/SEACT/commit/ea5e94359349f1fed086 a61c7cfe386089ee4658
Build	https://github.com/guddii/SEACT/actions/runs/9552829495